

Tabelle1

Algorithm # DX-100 Reface etc. DX	Graph	Part I			Part II		
		Osc A	Osc B	FB fr. II	Osc A	Osc B	FB fr. I
1	1	4			PM B		
		3					
		2	PM FB	A			
		1	PM B Out				
2	2	3 4	PM FB	A+B			
		2	PM B				
		1	Out				
3, 4	3	4	PM FB	A	PM B		
		2 3	PM B				
		1	Out				
n.a.	4	2			PM FB	PM FB	B
		3 4	PM FB	A+B			
		1	Out				
n.a.	5	2 3 4	PM FB	A+B			
		1	PM B				
			Out				
n.a.	6	4			PM B		
		3					
		1 2	Out	PM FB Out	A		
n.a.	7	4			PM B		
		3	PM FB	PM FB	A		
		1 2	Out	Out			
n.a.	n.a. (7 b)	3 4	PM FB	PM FB	A+B		
		1 2	Out	Out			
5	8	2 4	PM B		PM B		
		1 3	Out		Out		
6	9	4	PM FB	PM FB	B	PM B	
		1 2 3	Out	Out		Out	
n.a.	10	4		PM FB	B	PM B	
		1 2 3	Out	Out		Out	
7	11	4			PM B		
		1 2 3	Out	Out	Out		
8	12	1 2 3 4	Out	Out	Out	Out	

Tabelle1

4-Op - Matrix (im Stil des FM7):

FB 1	FB 2	FB 3	FB 4
1	2 > 1	3 > 1	4 > 1
1 > 2	2	3 > 2	4 > 2
1 > 3	2 > 3	3	4 > 3
1 > 4	2 > 4	3 > 4	4
Out 1	Out 2	Out 3	Out 4

Matrix übersetzt auf C15:

I - A Self	I - B Self	II - A Self	II - B Self
I - Osc A	I - PM B	I A FB(A)	I A FB(B)
I - PM A	I - Osc B	I B FB(A)	I B FB(B)
II A FB(A)	II A FB(B)	II - Osc A	II - PM B
II B FB(A)	II B FB(B)	II - PM A	II - Osc B
I - Out A	I - Out B	II - Out A	II - Out B

[!Algorithms.md \(github.com\)](https://github.com/!Algorithms.md)

Graph als Text

$$4 > 3 > 2 > 1$$

$$(4 + 3) > 2 > 1$$

$$(4 > 3 + 2) > 1$$

$$2 > (4 + 3) > 1$$

$$(4 + 3 + 2) > 1$$

$$4 > 3 > 2 + 1$$

$$4 > 3 > (2 + 1)$$

$$(4 + 3) > (2 + 1)$$

$$4 > 3 + 2 > 1$$

$$4 > (3 + 2 + 1)$$

$$4 > (3 + 2) + 1$$

$$4 > 3 + 2 + 1$$

$$4 + 3 + 2 + 1$$